

Fantasy Character

Overview

First graders will demonstrate their understanding of the fantasy genre and exercise their creativity by creating their own fantasy character.

Objectives

By the end of this lesson students will be able to

- Identify at least three characteristics of a fantasy story
- Select appropriate fantasy traits for their own fantasy character
- Explain why their character fits into the fantasy genre

Activities

The librarian/teacher will engage the students in story time and an individual activity

- Students will sit in the story area and listen as the librarian/teacher reads [insert book title] aloud.
- A short conversation will follow about what makes a fantasy/fairy tale book special and different from other fiction; the librarian/teacher will guide the students to identify at least the following defining characteristics of the genre: Magic; Imaginary creatures (dragons etc.); Good/Evil characters; Animals that do things they cannot do in real life (talk etc.), Sets of three.
- Librarian/teacher will distribute paper and markers; s/he will ask students to pick a real life animal and make it into a fantasy character by giving it fantasy characteristics.

Evaluation

Students will demonstrate their understanding of fantasy/fairy tale characteristics by sharing the character they made with the class at the end of the lesson, and highlighting the characteristics that make the animal fantasy-worthy.

Fantasy Fiction

1st Grade (adaptable)

Week of January 6, 2014

Materials

This activity is relatively resource-light:

- A short, age-appropriate fantasy/fairy tale book, preferably including animal characters
- Paper and drawing utensils

Time

Story & Conversation: 20 min

Character Creation & Sharing: 20 min

Standards

AASL

1.1.6 Read, view, and listen for information presented in any format (e.g., textual, visual, media, digital) in order to make inferences and gather meaning.

4.1.3 Respond to literature and creative expressions of ideas in various formats and genres.

Common Core

CC.1.SL.5 Presentation of Knowledge and Ideas: Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.